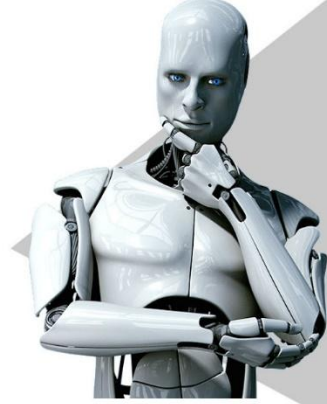


# STUCORNER

Development | Training | Consultancy

An ISO 9001:2008 Company



## AutoCAD Training Course

### Designing is a tough job. It's a fact!

It needs visualizing, shaping and innovative concepts; without these, one can't be a good designer. In an attempt to succumb the scope for the term IMPOSSIBLE in this flawless century, AUTOCAD has provided the platform for extensively enigmatic structures with the least chances of any complication or designing barrier. **AUTOCAD** as it says **AUTOMATIC COMPUTER-AIDED DESIGN** is a software program developed to create 2D and 3D (dimensional) infrastructures, along with the superb feature of drafting. It is used across range of industries including architects, engineers and project managers to set the dream alive. The basic aim is to design the sundry form of structures in our artificial environment viz. buildings, malls, mobile applications, desktop applications, and cloud based applications. Before getting started with this exceptionally easy software, an individual need to enroll in good training institutes like STUCORNER It will be a stupendous approach towards the fathomless realm of designing with a very distinct up gradation in its standard. However, plenty of other training classes that offer the same course, but STUCORNER has its own specialty. The trainers of this institute have been working from many years with handy experience. The wide spectrum of the classes encompasses real time applications. Therefore, to bring out the initiation at the building stage, enroll yourself in this institute and be a part of rising industry.

### **AUTOCAD 2D-**

#### **Introduction to AutoCAD**

- AutoCAD Interface
- Co-Ordinate System

#### **Basic Drawing Commands**

- (Line, Circle, Rectangle, Polygon, Ellipse, Arc, Point, Multiple Point, Construction Line, Ray, Revision Cloud, Polyline, Spline)
- Drafting Settings.
- Units
- Selection Methods



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## **Basic Editing Commands**

- Erase ,Copy, Mirror, Offset
- Move, Rotate, Scale, Stretch
- Trim, Extend, Break, Break at Point,
- Join, Fillet, Chamfer

## **Fastening Operation Commands**

- Array
- Lengthen
- Solid
- Fill
- Donut
- Multiline
- Polyline Edit
- Isometric View
- Drawing Limits
- Layer & Object Properties
- Creating & Editing Text
- Creating & Editing Dimensions
- Working With Blocks
- Table
- Different Types of Style ( Text, Dimension, Table, Multi Leader, Multiline, Point, Plot)
- Properties
- Hatching
- Attribute
- Design Centre
- Tools pallet
- External Reference
- Group
- Filter
- Hyperlink
- OLE Object

## **Introduction to 3D Modeling**

- Types of 3D Model
- Visual Style
- Views
- Creating Solid Primitives
- Creating Surface Primitives
- Creating Mesh Primitives
- Extrude, Sweep, Revolve ,Loft
- Union , Subtraction , Intersection
- Creating Composite Solid
- Working with UCS
- Solid editing
- Materials
- Changing the 3D Model Position
- Introduction to Surface Modeling
- Creating Surface Primitives
- Project



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